

CHAPTER V

CONCLUSION AND SUGGESTION

This chapter presented the conclusion and suggestions of this research. The conclusion is taken from the result of analyzing data and the suggestions are given related to further implementation of teaching simple past tense by using Transformation Drill and Snake and Ladder game.

A. Conclusion

After the researcher conducting the research and get the result of this research which has been explained in the chapter IV, the researcher concluded that There is a significant difference toward students' mastery on simple past tense who were taught by using snake and ladder game and those taught without using snake and ladder game.

Based on the result of processing data from SPSS 16.0 version software shows that the alternative hypothesis (H_a) is accepted and the null hypothesis (H_0) is rejected. The significant value of this research is 0.004, standard significant level is 0.05. It can be drawn as $0.004 < 0.05$ or the significant value is smaller than significant level. So, it can be concluded that Snake and Ladder game is effective to use in teaching simple past tense and can increase students' mastery on simple past tense.

B. Suggestion

Based on the conclusion above, the researcher suggests to English teacher and future researcher as follows:

1. English Teacher

It can give inspiration and also give contribution to the teacher to developing the learning strategy to be creative, innovative, and efficient for their teaching especially in teaching simple past tense. It also can add their media in teaching and learning English. Thus, the teachers can use Snake and Ladder game in teaching simple past tense. Snake and Ladder game offered real and direct learning toward students activity. The students can be more independent and active in learning. This is very suitable to be applied as in Curriculum 13. It helps the objective of curriculum to support students center in teaching and learning process especially focussing on simple past tense case to increase students understanding in term of grammar especially on simple past tense.

2. Future Researcher

The suggestion for the future researcher related with the research about Snake and Ladder game used for teaching simple past tense were; this research can be as an example and reference of conducting the next research at similar variable (Snake and Ladder game) in teaching simple past tense at Junior High School. So that, the future researcher can give explanation more about the findings.