

CHAPTER V

CONCLUSION AND SUGGESTIONS

Based on the description of the findings presented in the previous chapter, conclusion and suggestion are presented in this chapter.

A. Conclusion

Based on the data analysis which was explained in the research findings by statistical calculation using SPSS 18.0, it can be seen that the mean of pre-test was 71.61 and the mean of post-test was 84.83. It showed that the mean score of post-test was higher than the mean score of pre-test. The treatment that was given has effective on students' vocabulary mastery in the experimental class. Therefore, there was significant difference achievement on students' vocabulary mastery who was taught by using Stop Motion Animation and the one who was not. Based on the result above, Stop Motion Animation can improve students' vocabulary mastery. Besides, Stop Motion Animation can increase students' interest in learning vocabulary because it is an interesting media. Students also can focus studied the material because Stop Motion Animation was accompanied by the music that can make students relax and did not feel bored in learning activity. At last, the researcher conclude that Stop Motion Animation was effective used in the learning activity, to be precise in learning vocabulary.

B. Suggestions

1. For Teachers

Vocabulary is one of the three elements of English that was important to support four skills. So, in teaching and learning activity, the English teacher should choose good and enjoyable media that is appropriate with the the subject and students' need. In this case, Stop Motion Animation as media can be choosen. The English Teacher can use Stop Motion Animation because it is effective media to teach in Junior High School. It can make students interest with the subject and help students in memorizing the list of vocabulary. By that students' vocabulary mastery can be increased.

2. Further Researchers

For further researchers, this research is not perfect yet. Not only in teaching vocabulary, but also the researcher suggested to use Stop Motion Animation in learning other skills. Then, they are supposed to conduct the further study by giving more treatment. So, the researcher can make their study more complete. They may use another skills or research design in conducting research.