**CHAPTER V**

**CONCLUSIONS AND SUGGESTIONS**

This section presents the conclusions of the research about the implementation of make a match board game to improve the V students’ vocabulary mastery of MI Miftahul Huda Wonorejo Gandusari Trenggalek in the 2011/2012 academic year and the suggestions for students, teachers and other researchers based on the result of this study.

1. **Conclusions**

 By analyzing students’ score in preliminary study, the researcher found that the students’ scores were low. Their mastery of English vocabulary needed to be improved. Only 1 student could pass the test in preliminary study.

 From the first cycle, the researcher found out that the students’ vocabulary mastery was increasing. There were 7 students or 70% who passed the vocabulary test while the other 3 students or 30% were unsuccessful. Compared with the result of the vocabulary test in preliminary study, it is clearly seen that the students who passed the vocabulary test increased from 10% to 70%.

 Then, from the cycle 2, there was a significance development in the students’ vocabulary mastery. In the second cycle, there were 9 students (90%) who passed the test and 1 (10%) failed. From this research, it can be concluded that implementing make a match board game can improve the students’ vocabulary mastery can proof from the positive responses. The students looked very enthusiastic in doing the teaching learning process. The students’ problems in vocabulary can be solved by using make a match board game trough the following steps:

* The students are defided into two groups.
* Each group get one board and cards.
* Each group match the picture with vocabulary that are written on the board.
* Each groups who can complete the board well, is the winner.
1. **Suggestions**

This section presents suggestions for students, teachers and other researchers.

1. **Suggestions for the students**

The writer hopes that this thesis is very helpful for students who want to use make a match board game in order to improve vocabulary mastery.

1. **Suggestions for the teachers**

Realizing that the implementation of make a match board game was successful as an alternative way that can improve the fifth students’ vocabulary mastery of MI Miftahul Huda Wonorejo Gandusari Trenggalek in the 2011/2012 academic year, the writer suggested that English teachers at MI Miftahul Huda Wonorejo Gandusari Trenggalek use make a match board game as an alternative way in teaching vocabulary to improve their students’ vocabulary mastery.

1. **Suggestions for the Other Researchers**

It is suggested for future researchers to conduct a similar study in other levels of the students to see whether it is applicable and effective for improving the students’ mastery in vocabulary. It is also advisable for them to use other methods in their study for enriching the technique that can be used for improving the students’ vocabulary mastery.