**CHAPTER V**

**CONCLUTION AND SUGGESTION**

 This chapter presents conclusion and suggestion.

1. **CONCLUSION**

After all data were analyzed on the research result, the research result, the researcher can draw the conclusion as follows:

1. The students' score before they were taught by using snakes and ladders game got the lowest value.
2. The students' score after they were taught by using snakes and ladders game got the highest value.
3. There is any significant difference score of the second grade students at MTs AL-Huda Bandung in grammar achievement before and after they are taught by using snakes and ladders game. It means that snakes and ladders game was the real effectiveness to improve grammar achievement.
4. **SUGGESTION**
5. For the teacher

The English teacher especially in grammar class should keep and hold condition and situation of class conducive in teaching learning-.grammar, so the learners will get encouragement to practice the English They can support the learners in speaking through the usage of media which can stimulate their learners.

1. For the student

The students have to improve their knowledge, especially in enriching
their grammar, from the other sources like English magazine, English
story books, etc.

The writer may say that this study is still far from being perfect. Any suggestions and criticism from English teachers and those who are concerning with the English language are invited for the improvement of English teaching and learning, especially at Junior High School.