

CHAPTER III

RESEARCH METHODOLOGY

In this chapter, the researcher present some points related to this research. They are research design, data and data sources, technique of data collection, technique of data verification and data analysis.

A. Research Design

Research design is a strategy or plan to analyze problems in a research. Research design used in this study was library research with descriptive qualitative approach. Library research refers to the technique collecting data with studying deeply in the literatures, books, report and notes that relates the problem will be solved (Nasir, 2003). This research use library research because the researcher studies the script of the Game Night movie and it is not needed to observe laboratory or the participants in the field. The researcher uses some books and sources as the references to support the data.

The data of library research is not limited by space and time (Glasser and Straus, 196). So that, the researcher can reach the data easily without any limited space and time. However this research describes about the formation process of slang and function of slang used by the characters. The researcher also try to give the meaning of slang according to the context of conversation in the movie. The purpose of this research will be focused on the analysis of types of word formation process and the function of slang used by the characters in the movie “Game Night”.

Qualitative descriptive approach is used to display the data result. It is to comprehend something specifically, not always analyze the cause and effect of something and also to deepen comprehension about something that studied. The researcher is not able to find the variable, but just focuses to the depth understanding and describing the phenomena which is in the form of word. In this research, the researcher does not conduct research only to a mass data, but to discover answer to questions through the application of systematic procedures. Furthermore, the data result will be analyzed and explained descriptively in detail phenomena based on word formation process and the function of slang theory.

B. Data and Data Sources

The data is refers to important information collected by the researcher to answer the research problem. Bogdan and Biklen cited in Wiratama (2016) define data as the rough materials that the researcher collect from what they are studying. It appears in the form of discourses, sentences, clauses, phrases, and words obtained in the literatures, film, video, x novel, magazine, and so on. In this research, the data was taken from actors' utterances in Game Night movie.

To support the completion of this research, the researcher takes all the data from the data source. Based on Arikunto and Subroto cited in Rahayu (2012), the data sources is subject where the data come from. To get description about situation of problem, to make decision and to solve the problems, the data sources are needed in conducting research. Based on the types of data, there are two types of data:

1. Primary sources

Primary data are those which are collected a fresh and for the first time and happen to be original in character. In educational research, it means he or theory. In this research, the primary data sources is the result of the analysis. There are 32 description of an investigation by the researchers or description of the theory by its discover. The resources contain complete, detailed, and technical research report text word formation processes identified into six types of word formation process. They consist of process of blending words 5 , process of compounding words 14, process of clipping words 6, process of multiple process words 4, process of conversion word 1 and process of derivation words 2. The result does not find the other 4 types of word formation process. They are coinage, back formation, borrowing and acronym.

Furthermore, this research also identified the 32 slang words into seven types of function of slang, they are 3 slang to address, 5 slangs to humiliate, 7 slangs to initiate relax conversation, 2 slangs to form intimate atmosphere, 6 slangs to express impression, 8 slangs to reveal anger, and 1 slang to show intimacy.

2. Secondary sources

Secondary data are materials which written and published by writer who does not invent the theory. This source contains the result of the synthesis materials that are derived from both empirically and theoretically. The secondary data sources of this research related to the movie are books, dictionaries, essays, journals, and all printer matters, and sources from internet related to the research about the word formation processes and function of slang in Game Night movie.

C. Technique of Data Collection

Data collection technique refers to the technique of collecting data in the research. This research used documentation technique to collect the data. According to Sugiono cited in Yusica (2015), documentation technique is collecting the data based on the researcher takes a note. In this researcher, the researcher collecting data by using noting technique of the movie script. It means that the researcher give big attention to every utterances among the actors and actress of the movie, and give note to every part which contain slang word.

The researcher used several stages to get the data. First, finding and downloading the movie script in <https://www.scripts.com/script/gamenight87>. It supports the researcher to get accurate transcript of Game night movie. Then watching the whole part of the movie from the beginning till the end while reading the script of the movie and matching it to the dialogue.

It important to get the background knowledge of this research and understand the attitude and characterization of each characters. Beside that giving much attention to every expression of the characters to make the researcher easy classifying and analyzing word formation process and function of slang used in the movie. Then, discovering and identifying all the words, phrases, sentences which containing slang as the data by giving marks in every slang which is found in the movie script. After that classifies and analyses them into word formation process and the function of slang to make it easier knowing the results and draw conclusions.

Further, in this research, the key or the main instrument was consent of analyzing word formation process and function of slang in Game Night movie is the researcher itself. It means that, here, the researcher used human instrument as the primer instrument. Human instrument means the researcher itself as the instrument. The position of the researcher in qualitative research is data collector, interprets the data, analyst, and report the results of the research.

D. Technique of Data Verification

Data verification in this research can be known through many ways, one of them is credibility. In this research, triangulation is used to verify the data. Moloeng (2008) stated triangulation is the data verification technique using something that could be in the form of theory, sources, etc. that is used only to checking the needed or comparing the data. There are four types of triangulation techniques: data sources triangulation, investigator triangulation, methodology triangulation, and theoretical triangulation.

In this research, triangulation of data source is chosen to check the validation of the data. The data was achieved by documentation technique by noting the utterances consist of slang word in the movie script. The researcher also uses several supporting data sources such as articles, journal, dictionaries and some supporting data from internet to get clear and deeper. Before taking note of the slang utterances, the researcher watched the whole movie while reading the subtitle and also the movie script.

Besides, to make sure the identification of slang words used by the character in the movie is accurate, the researcher used the theory of Yule (2010) to identify the word formation process which includes coinage, blending, clipping, multiple process, compounding, acronym, back formation, conversion, derivation and borrowing. And also uses the theory by Allan and Burridge (2006) to identify the function of slang which includes slang words to address, to reveal anger, to initiate relaxed conversation, to form intimate atmosphere, to express impression, to humiliate, and to show intimacy.

E. Data analysis

In this research, the researcher used data analysis based on Miles and Huberman (2014) which is involving three steps: data condensation, data display, and conclusion drawing/verification.

1. Data Condensation

Data condensation is the process of picking, focusing, shortening, abstracting, and converting the data that appear in written transcription note. In this step, the researcher collected the slang utterance as the data through documentation, then picked and focused on the data by referring the research problem. After the data has been collected, it will be reduced to regulate the relevant data. In this process, only the findings of slang utterances that related to the research problem are taken. The research uses the dictionary and the theory of Yule (2010) , Allan and Burrige (2006) to decide whether the slang words which can be classified using both theory of word formation process and function of slang. Next, after collecting and reducing the data, she displayed all data in the form of descriptive.

2. Data Display

Data display is an organized, compressed assembly of information that permits conclusion drawing and action. To show the data, it simply in the form of table and narrationThe process of showing data simply in the form of table and narration. After classified the slang data into word formation process and function of slang, the researcher displayed them in the form of table that had been made by the researcher previously. The table was divided into four categories, they are utterances, slang word used, word formation process, function of slang, and the meaning of each slang word. In this research, the researcher found 32 slang words which is can be identified and identified into word formation process and the function of slang. After all the result had been displayed, the researcher explain further in the description.

3. Drawing and Verification Conclusion

It the last procedure in analyzing the data. Taking conclusion is the process of drawing the content of data collected in the form of statements.

After doing classification to the slang words, she got clear information of the result, and then the researcher withdraw conclusion. Finally, the researcher got the answer of slang words which can be classified and analyzed into word formation process and function of slang used in the movie. This research found 32 slang word which can be classified into six types of word formation process include blending, clipping, compounding, conversion, derivation and multiple process. The 32 slang words can be classified into seven types of the function of slang, they are include to address, to reveal anger, to initiate relax conversation, to form intimate atmosphere, to humiliate, to express impression, and to show intimacy. Beside that, the researcher also found the meaning of each slang used by the character in the movie.