

CHAPTER IV

FINDINGS AND DISCUSSION

In this chapter, the researcher discussed the findings in order to answer the research problem. The first is the characterization of Joe, the second is the characterization of 22 in Soul movie based on Petrie & Boggs (2012) theory through appearance, dialogue, external action, internal action, reaction of other character, contrast: dramatic foils, caricature and leitmotif, and choice of name, and the third is the messages that can be learn from Soul movie (2020).

A. Findings

1. The Characterization of Joe

a. Characterization through Appearance

Characterization of Joe through appearance can be seen by his facial features, dress, physical build, and mannerisms and the way he moves. To know how Joe looks by appearance, it can be seen by figure and dialogue below.

(Datum 1 = 00:00:55)

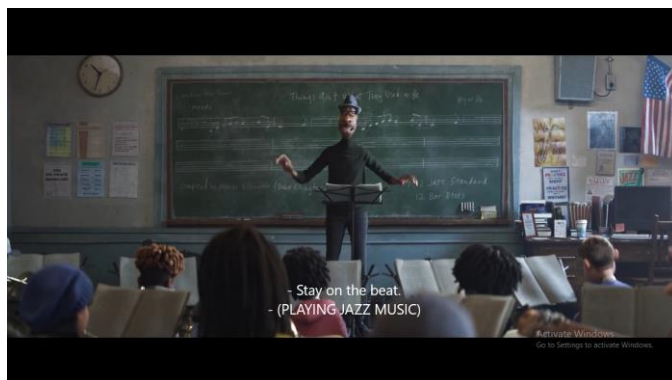


Figure 4.1 Joe Gardner is a Casual Musical Teacher

Joe : “*One, two, three, four. Stay on the beat. Two, three, four. That’s C-sharp, horns. Two, three... I see you, Caleb. Rachel, now you.*”

Rachel : “Forgot **my sax**, Mr G.”

Joe : “Okay, she forgot her sax. And now, all you, Connie. Go for it!”

The conversation above happened in the morning at middle school. Joe Gardner is a musical teacher in a middle school band who taught a jazz. From facial features he is a tall man with the black skin, also using a glasses and a jazz cap. From the dress he likes to use a sweater and dress code. Meanwhile from the mannerism he loves to play an instrument, especially piano. We can know it from the dialogue above that Joe was taught his students to practice and play some jazz instrument. And the way he gave his student the instruction from the sign of his hand. Furthermore, he gave some instruction orally, included the key, rhythm, tempo, and the beat by saying “...*stay on the beat.*” casually.

b. Characterization through Dialogue

This kind of characterization through dialogue can be seen from Joe’s true thoughts, attitudes, and emotions can be suggested in subtle ways through word choice and through the stress, pitch, and pause patterns of their speech.

(Datum 2 = 0:01:53)

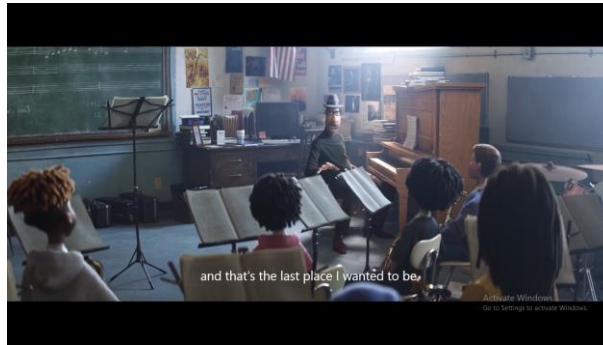


Figure 4.2 Joe Gardner is Dreamer

Joe : *Look, I remember one time, my dad took me to this jazz club, and that's the last place I wanted to be. But then I see this guy, and he's playing these chords, with fourths on it, and then with the minor... - (MINOR KEYS PLAY) - Oh, oh, whoo. Then he adds the inner voices, and it's like he's... It's like he's singing. And I swear the next thing I know... it's like he floats off the stage.*

The conversation above showed us that at first, Joe was not really like jazz. We can look from the pitch of speech which is flat. He felt no interest at all with jazz. But when he saw a pianist at jazz club who really amazed him with his playing, his attitude suddenly filled up than he knew since that time he was felt in love with jazz, especially in piano. In Joe's true thought, he stated it with the energy speech which indicated he was a dreamer or person who have a dream. His emotion showed that he felt in every note that emerges from the beat of the piano has meaning and describes a person's feelings.

(Datum 3 = 0:04:44)



Figure 4.3 Joe Gardner is an Enthusiastic Person

Joe : Dorothea Williams! Are you kidding me? Are you kidding me? Congratulations, man. Wow! ***I would die a happy man. If I could perform with Dorothea Williams.***

Curley : Oh, well, this could be your lucky day.

The conversation happened when Joe went home after taught his students. Suddenly he got a call from Curley, his old student. In a call, they talked about Dorothea Williams (the famous jazz player especially for sax). The conversation begins which was Dorothea told Curley that they must perform tonight. Accidently, their pianist made an incident, which made he can't join to perform. Dorothea initiated to get a pianist who could the old pianist position.

Curley who remembered about Joe, directly called and told him that his jazz group need a pianist to fill the place. Absolutely, this information made Joe felt so enthusiast when Curley said that Dorothea was looked for a pianist for their performance. We knew how Joe felt so enthusiast from the pitch of conversation from "***I would die a happy man. If I could perform with Dorothea Williams***".

This told us clearly how happy Joe if he can perform with Dorothea.
He could not say anything anymore if he can perform with Dorothea.
He just showed that his happiness felt like person die in a paradise.
(Datum 4 = 0:05:59)



Figure 4.4 Joe Gardner is a Careless Person

The incident above started when Joe received good news from his student, Curley, that he had received an offer to join his jazz club, along with Dorothea William. Unable to hide his happiness, he rushed to Curley's place, to meet Dorothea. All along the way he did not care about what was happening and was around him. He just focused on the phone he was holding. As a result of ignoring what was around him, he was nearly hit by cars, nearly slipped on a banana peel, nearly got nailed, and was nearly crushed by crushed bricks from a roadside construction project in the city. Therefore, Joe was a careless person.

(Datum 5 = 0:24:39)



Figure 4.5 *Joe is a Meaningless Person*

Woman : *It's not what we're looking for.*

Joe : Wait a minute, that's not how.... I remember it going down.

Producer: *Come back when you have something.*

Woman 2: - *Sorry, Joe.*

Man 1 : - *Sorry, Joe.*

Man 2 : *We're looking for something different.*

Joe : *Two, three, four. My life was meaningless.*

From the conversation above, we knew that Joe was someone whose life was meaningless. Began when Joe and 22 surrounded You Seminar to find the spark of 22, but what they found was Joe's true identity. Joe was a jazz teacher who is eager to find a job which was of course still within the scope of the jazz club. Unfortunately, Joe often got a bad response and was rejected several times. Because of that incident the thought emerged that all of this had become a failure in his life. And in the end Joe thought his life was meaningless, which

was nothing but a life that had no meaning at all. It was a failure of all. In the end Joe thought his life was meaningless.

(Datum 6 = 1:03:06)



Figure 4.6 Joe Gardner is a Person who Loved Jazz

Joe : *Music is all I think about. From the moment I wake up in the morning to the moment I fall asleep at night.*

Mom: You can't eat dreams for breakfast, Joey.

Joe : *Then I don't want to eat. This isn't about my career, Mom. (SIGHS) It's my reason for living.*

The conversation above occurred when Joe, who told his mother that he really wanted to be in jazz, but what he got is a rebuttal from his mother, that Joe could not just pursue his dream, until his mother said “*You can't eat dreams for breakfast, Joey*”. In a low, pitiful tone that was very convincing, Joe said that music was a part of his life. Joe can't live without music. If he had to eat his dreams, he wouldn't eat them, because he thought that was not about a career, but a reason for him to live. Seeing Joe's very determined expression, his mother's heart finally melted. Joe managed to get his mother to do what she wanted, which was to pursue a career in music. Because Joe loved

music so much, he made it part of the reason why he lives. Like air, music to Joe was something that stuck with him from the moment he woke up until he fell asleep at night.

c. Characterization through External Action

Characterization through external action indicated by clear relationship between Joe's character and actions; the actions should grow naturally out of the character's personality. Joe's most prominent characterization through external action was he was kind of person who really loves music, in this scene was loved jazz.

(Datum 7 = 0:01:35)

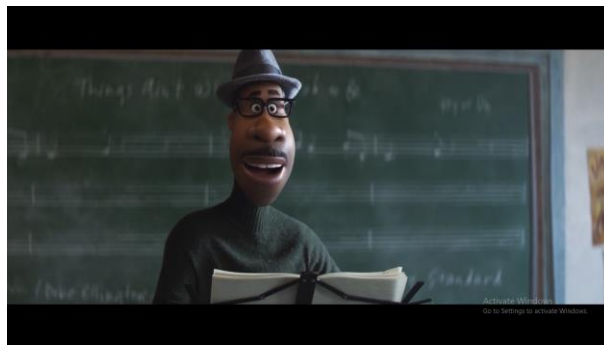


Figure 4.7 Joe Gardner is a Person who Loved Jazz

Joe, who at that time was teaching a jazz class, had students who were a little lazy. Almost all of his students played music in a non-serious manner. Joe's expression didn't describe satisfaction either. Then it was Connie's turn, a student holding a sax instrument played her turn. Joe then watched Connie carefully. And yes, Connie's sax played could anesthetize Joe until his eyes are stunned and make a face that is very amazed and satisfied with Connie's played.

Apparently, he had plunged into the realm of the tunes played by Connie. So that he can also feel Connie's feelings when playing it.

(Datum 8 = 0:05:50)



Figure 4.8 Joe Gardner is a Person who Loved Jazz

In the scene above, Joe, who was invited by Curley to the jazz club, immediately met Dorothea Williams, who is a famous jazz player. In a first view, Joe was amazed his eyes widened at the sight of Dorothea's play that had penetrated into his soul.

(Datum 9 = 0:23:25)

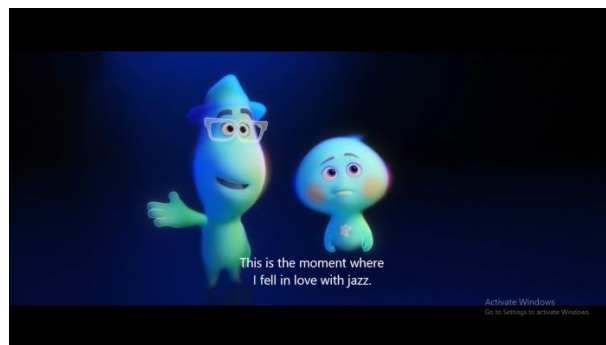


Figure 4.9 Joe Gardner is a Person who Loved Jazz

Young Joe : Dad, I don't wanna go. I don't like jazz.

Joe's Dad : Black improvisational music. It's one of our great contributions to American culture. At least give it a chance, Joey. (JAZZ MUSIC PLAYING)

Joe : This is where it all started. *This is the moment where I fell in love with jazz.* Listen to that. See, the tune is just an excuse to bring out the you. And that's why I became a jazz musician.

When at You Seminar, Joe and 22 went around and found Joe's true identity. After he found some of his thoughts and shadows, he told 22 that when Joe Young, he had been invited by his father to go to a jazz club, in which his own members consisted of brown-skinned jazz musicians. Initially he was very not interested in Jazz then after seeing jazz music shows, especially during the piano tinkling, Joe felt in love with jazz. He felt Jazz music had lived in his identity.

d. Characterization through Internal Action

Characterization through internal action can be seen by characters' minds including emotions, unspoken thoughts, and fears (*Datum 10 = 1:03:25*)



Figure 4.10 *Joe Gardner is a Worried Excessively Person*

Joe : (SIGHS) *I'm just afraid that if I died today, that my life amounted to nothing.*

The sentence above showed that Joe has a feeling of fear that makes him look desperate. Joe was afraid if the only reason he lived was playing music, instead made him a useless human. Because of so far Joe felt that his dream had not been achieved, namely to be a great jazz musician. Furthermore, if he was not getting support from his mother, Joe would really not achieve anything in his life so far. Those thinking about it are only, if he dies now, he will die in a state of futile or not meaningful. That's why Joe in this scene is characterized by someone who is worried excessively.

(Datum 11 = 1:13:27)



Figure 4.13 Joe Gardner is an Ambitious Person

Joe : Let me talk to Dorothea.

Curley : No, no, no, man. She don't play that.

Dorothea : These rappers act like... Who let this lunatic in here?

Joe : Listen, you gotta give me another chance.

Dorothea : This is my band. I decide who plays.

Joe : And if you don't go with me, you'll be making the biggest mistake of your career.

Dorothea : Oh, yeah? Why's that?

Joe : *My only purpose on this planet is to play. It's what I was meant to do. And nothing's gonna stop me.*

Dorothea : Well, aren't you an arrogant one? I guess you really are a jazz player. Tell Robert he's out. For now.

The conversation above began with Joe's soul who had returned to his original body, emotionally forcing himself to perform with Dorothea's jazz club. He came and forced into Dorothea's room to explain what happened. Curley, who had previously prevented him from entering, failed to hold Joe. After Joe entered the Dorothea room, he immediately said "*and if you don't go with me, you'll be making the Biggest Mistake of Your Career.*".

With a slightly high tone, Joe was so ambitious to be able to perform in the Dorothea jazz club. Dorothea, who knows Joe's nature like that, thought whether the show will be mediocre. Then Joe added more fragments "*My only purpose on this planet is to play. It's what I was to do. And nothing's gonna stop me.*", which at the time made Dorothea thought that Joe was an arrogant person, who had a big dream. What is very large, so no one can stop it, even though it might be a rejection of Dorothea. Whatever he dreamed of, it must be realized. After experiencing a small debate, finally Dorothea allowed

Joe to fill the position of the pianist in his jazz club, and issued Robert, who was none other than the original pianist in Dorothea's club jazz.

(Datum 12 = 1:16:14)



Figure 4.12 Joe Gardner is a Regretful Person

Dorothea : What's wrong, Teach?

Joe : *It's just I've been waiting on this day for my entire life. I thought I'd feel different.*

Dorothea : I heard this story about a fish. He swims up to this older fish and says, "I'm trying to find this thing they call the ocean." "The ocean?" says the older fish. "That's what you're in right now." "This?" says the young fish. "This is water. "What I want is the ocean."

By showing unspoken thought after the performance with Dorothea's jazz club, Joe felt a strange thing. He became very different from before, because he himself was waiting for a moment to be able to perform in totality in his life so far. He became knowing

what a dream would be like. Struggling desperately to achieve what he really wanted. But he now feels very lonely.

Shortly thereafter he returned home. Go to the room and see the worn piano. He slowly touched the piano and then remembered 22 who once he once blamed. He reached into his suit pocket and found several stuffed 22 as long as he set himself up on earth. Without realizing Joe's tears dripping slowly. Because he deeply regretted his actions first to 22, from here Joe was characterized by a human who was very sorry.

e. Characterization through Reaction of Other Character

The way other characters view a person often serves as an excellent means of characterization. Joe himself in a Soul movie was described by other character, by saying directly and orally talked about Joe's attitude and personality.

(Datum 13 = 0.29.39)



Figure 4.13 Joe Gardner is a Hard-Working Person

Joe : Wait, are you actually helping me?

22 : Joe, I have been here for who knows how long, and I've

never seen anything that's made me want to live. And then, you come along. Your life is sad and pathetic. ***And you're working so hard to get back to it.***

22 who became a tutor from Joe felt the difference from before he became a tutor. 22 had never met a soul as determined as Joe before. Joe's life was so sad that he was very concerned. Seeing Joe's tenacity in his quest to return to his original body on earth, 22 then has the passion to feel alive too. From the hardworking nature that Joe has, it can make 22 melts to Joe and is willing to help Joe to return to his original body in the world.

(Datum 14 = 1:09:35)

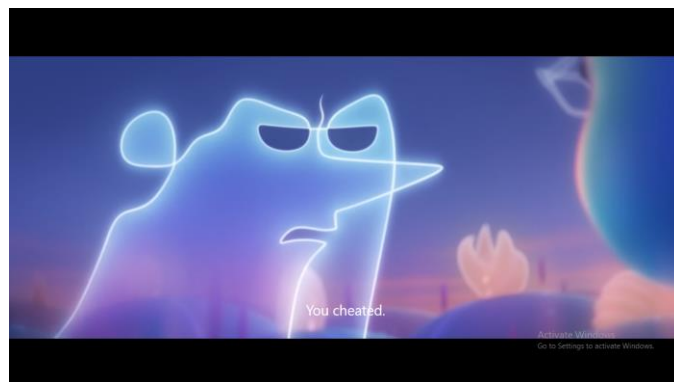


Figure 4.14 Joe Gardner is a Cheated Person

Terry : ***You cheated!***

Joe, who was supposed to help 22 because he had a promise to let 22 live in the world, turned out to be lying. Joe said that all of the success of getting that last spark was due to his fascination with music. In short Joe got into an argument with 22 until he called Terry, who was a soul accountant, to come over. Terry knew everything that

happened when Joe and 22 were on earth. Terry then said Joe cheated because he was selfish and broke his promise to 22.

(Datum 15 = 1:15:20)

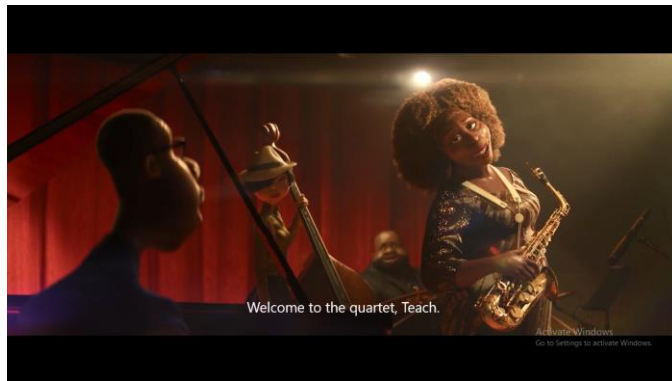


Figure 4.15 Joe Gardner is a Passionate Person

Dorothea : *Welcome to the quartet, Teach.*

(WHOOPIING)

Libba : *That's my Joey!*

After Joe's efforts to convince Dorothea to perform, finally got a very extraordinary response. Dorothea greeted him warmly. In the show, Joe really felt every note of the piano he played. What's more, he was also good at interacting with Dorothea. Dorothea also hinted to Joe that this is the real stage and show, which Joe really wants. A scream from the viewer also indicated that they were satisfied with Joe's performance.

f. Characterization through Contrast: Dramatic Foils

One of the most effective techniques of characterization is the use of foils – contrasting characters whose attitudes and behavior are the opposite of those of the main characters.

(Datum 16 = 0:25:14)

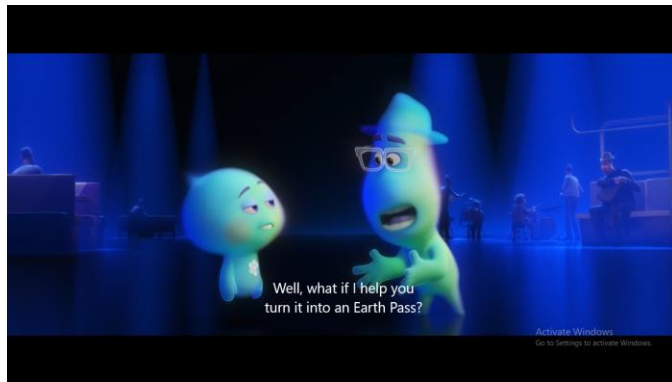


Figure 4.16 Joe Gardner is an Expressive Person

Joe : Well, what if I help you turn it into an Earth Pass? Will you give it to me then?

22 : Wait... (flat expression)

While at the You Seminar, 22 told Joe how to return to his original body on earth, namely by filling all the sparks that existed in himself 22. With a very excited and enthusiastic facial expression, and a high tone of voice, Joe asked for help from 22 to give that spark to Joe. What an eye was an even expression, 22 answered and gave the spark willingly.

g. Characterization through Caricature and Leitmotif

A similar means of characterization, leitmotif, is the repetition of a single action, phrase, or idea by a character until it becomes almost a trademark or theme song for that character.

(Datum 17 = 0:23:25)



Figure 4.17 *Joe Gardner is a Person who Loved Jazz*

Those scenes above became a trademark of Joe who was felt in love with music jazz. In a whole movie, Joe talked about his interested with music, such as he directly said that he loved music, he could not even live without music, and music was all he thought about.

h. Characterization through Choice of Name

This movie talked about a person who had a dream became a great jazz player. To make it easier to understand and memorized the character, in this movie the director gave the name Joe Gardner, in order to indicate that “Joe” was the word which almost same with “Jazz”. From there we can easily catch the soul story and understand the existing characters, especially the main characters that play them. In this story, Joe Gardner is a middle school band music teacher who specializes in teaching jazz, which was looking for his passion and identity in music.

2. The Characterization of 22

a. Characterization through Appearance

We can analyze the characterization from 22's facial feature, dress, and physical build.

(Datum 18 = 0:22:31)

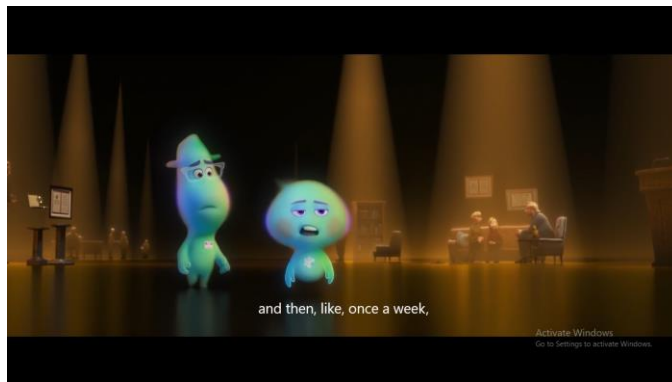


Figure 4.18 *22 is a Naked Soul*

We can see from the scene above how was 22 look like. 22's body was shaped like a bulb. She was light aqua with faced pink cheeks, purple eyes and eyebrows, a buck tooth in her mouth, a tuft of hair, and no legs. However, she is able to form legs whenever she wanted to, as seen when dancing and running. The last, she was naked or without wearing any dress.

b. Characterization through Dialogue

We can analyze characterization of 22 by looking her true thought, attitudes, and emotions of their speech.

(Datum 19 = 0:21:17)

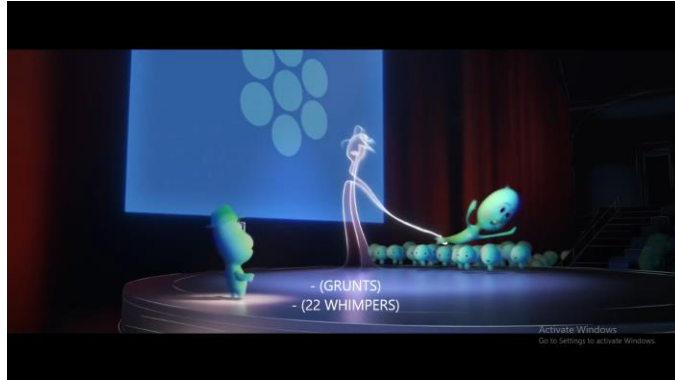


Figure 4.19 *22 is a Naughty Soul*

Counselor Jerry : 22, you come out of this dimension right now.

22 : ***(GRUNTS) How many times do I have to tell you? (OBJECTS CLATTERING) I don't wanna go to Earth.***

Counselor Jerry : ***Stop fighting this, 22.***

22 : ***I don't wanna.***

Counselor Jerry : You will go to Earth and have a life.

22 : ***Make me!***

As we look from 22's attitude above, 22 was a naughty soul. From the tone of she talked, she 22 is a soul who never obeys counselor Jerry. She always denied every time there was an order as a mentor. From the dialogue and tone spoken by 22 "*How many times do I have to tell you? I don't wanna go to Earth.*", indicating that she really wasn't want to go to earth even to help souls find the spark. Because

of 22's outrageous naughty nature, counselor Jerry has to pull her into his job of mentoring Joe in finding his spark.

(Datum 20 = 0:28:12)



Figure 4.20 22 is an Honest Soul

Joe : You told me you'd try.

22 : ***I did. I'm telling the truth. If there's one thing I'm not, it's a liar.***

From the conversation above, it can be seen from true thought that when Joe and 22 were in the Hall of Everything trying to find Joe's real spark, they could not get it. 22 who had tried many activities failed to meet the last spark. Joe, so ambitious to be back on earth, could not believe that 22 had tried everything he could to fill the last spark. Then 22 said "*I did. I'm telling the truth.*" which means she was done it all, and she was told the truth that she was tried everything in the Hall of Everything. In addition, the only thing she could not do was lie, which meant she was honest about her personality.

(Datum 21 = 1:06:49)



Figure 4.21 22 is a Pessimistic Soul

22 (in Joe's body) : Truth is, I've always worried that maybe there's something wrong with me. You know? *Maybe I'm not good enough for living.*

After Joe and 22 left Joe's mother's house, they took a walk through the suburbs of New York, and sat down in front of a shop. Through her emotion, 22 felt how unbelievable the earth and all the life in it. She wondered about what her last spark really was. She felt there was something strange about her that made her feel pessimistic, because so far, she had never felt the feeling and how to live life when she was on earth. That's why she thought that she was not good enough to live life on earth, like the fragment of the dialogue she spoke above.

c. Characterization through External Action

It is about a clear relationship between a character and her actions grow naturally out of the character's personality.

(Datum 22 = 0:22:01)

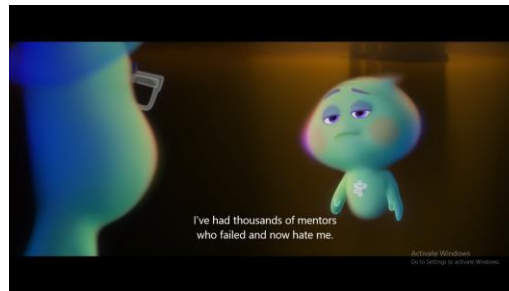


Figure 4.22 22 is an Annoying Soul

- 22 : *I've had thousands of mentors who failed and Now hate me.* Mother Teresa...
- Mother T : I have compassion for every soul. Except you. *I don't like you.*
- 22 : Copernicus...
- Copernicus : *The world doesn't revolve around you, 22.*
- 22 : Muhammad Ali...
- Muhammad Ali : *You are the greatest pain in the butt.*
- 22 : Marie Antoinette...
- Marie A. : *Nobody can help you! Nobody!*

After leaving the You Seminar, Joe and 22 continued their journey in search of the last spark. While going through the process of searching for a spark in The Great Before, Joe and 22 had a conversation. She told Joe that he had a lot of experience mentoring souls who wanted to return to earth. Among these souls were Mother Theresa, Copernicus, Muhammad Ali, and Marie Antoinette, all of whom were influential world figures. However, everything 22 has

mentored fails, which makes 22 eternally in The Great Before hundreds of thousands of years.

The failure of these souls to return to earth is none other than the very annoying nature of 22. This trait is shown in several fragments of dialogue from 22 with these souls. The first from Mother Theresa's "*I don't like you*". Here, Mother Theresa was very compassionate to all souls, except for 22 because of her annoying nature that Mother Theresa really was not like. Also from Copernicus's expression, "*The world doesn't revolve around you, 22.*", in which Copernicus explained his disgust to 22, even the earth will not be on his side. Muhammad Ali also told 22 that "*You are the greatest pain in the butt.*", which mean this expression was the same as meeting 22 was a very painful thing for Muhammad Ali throughout his life. And the last, the words of Marie Antoinette, "*Nobody can help you! Nobody!*", who in a high-pitched voice she felt very annoyed with 22 for not being able to be taught to produce something. Marie was so angry that she wanted to hit her with her hand.

(Datum 23 = 0:59:29)

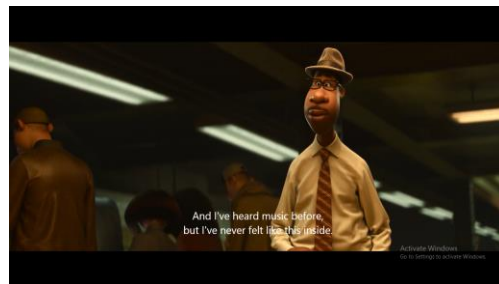


Figure 4.23 22 is a Soul who Loved Music

22 (in Joe's body) : He's good. And I've heard music before,

but I've never felt like this inside.

Joe (in a cat's body) : *Of course, you love music now*, because you're me. Let's go.

The conversation above took place when Joe and 22 went on a trip to see Joe's mother to sew up his ripped pants. They headed for the underground passage to board the subway. On the way, there are street musicians who are playing a song to the accompaniment of guitar music. 22 who heard the sound of the music immediately stopped her steps and saw the man singing. Stunned in awe, she immediately fell in love with music. A feeling she had never felt before. 22's feeling of liking music is supported by Joe's sentence, "*Of course, you love music now*", which clearly shows that 22 likes music.

d. Characterization through Internal Action

Characterization of 22 from internal action can be analyzed by inner action consist of fears, emotion, and memories.

(Datum 24 = 0:40:16)



Figure 4.24 22 is an Afraid Soul

Joe (in cat's body) : Don't worry, it's okay. Just keep walking.

22 (in Joe's body) : ***Aah!***

Joe (in cat's body) : No, don't stop. What are you doing? This is New York City. You don't stop in the middle of the street. Go, go, go.

After Joe woke up from the coma he was in, he took 22 out of the hospital. 22, who discovered life on earth for the first time, were shocked. Then with Joe's direction, 22 slowly walked out of the hospital into the noise of New York City. Just a few steps out, 22 immediately stopped his steps. As it turned out, the noise made by the city of New York was frightening. So scared, 22 shouted "Ahh!" because he himself is confused cannot move in the crowd of people.

(Datum 25 = 0:40:49)



Figure 4.25 22 is an Angry Soul

22 (in Joe's body) : ***I am staying right here until your stupid body dies.*** Which will happen any minute now because your stomach is earth quaking. Yeah, this place is worse than I thought.

Because of the noise in New York, 22 could not control her, so Joe accidentally scratched him. Then 22 ran fast, hiding behind Joe. Joe ran to find 22, and found him on the outskirts of the house sitting silent in fear. 22, who could not stand the noise of the earth, emotionally then said to Joe “*I am staying right here until your stupid body dies*”. The sentence was spoken in a high tone and an expression of anger at Joe. Joe also apologized because he had accidentally scratched him.

(Datum 26 = 1:06:32)



Figure 4.26 22 is a Nervous Soul

22 (in Joe’s body) : *When I was nervous, Dez gave me this.*

From 22’s memories, it was clearly stated by 22 that she was nervous when Dez gave her a candy. In suburban New York after 22 finished their haircuts, Joe and 22 sat in front of a shop. They talked about how it feels to be alive on earth. 22 told Joe about the things he had felt on earth. One such feeling is nervousness. 22 felt nervous when Dez gave me a candy with the pronunciation “*When I was nervous, Dez gave me this.*”, because it was the first meal he had in his life.

(Datum 27 = 1:12:23)



Figure 4.27 22 is a Hopeless Soul

22 : *I'm no good. I got no purpose. No purpose. No purpose.*

Joe and 22 managed to complete the badge with a final spark. They returned to The Great Before to exchange souls. But once they got to The Great Before, a huge fight broke out between 22 and Joe. The argument was that 22 really wanted to stay on earth, while Joe was adamant about bringing 22 back to The Great Before, because he thought that his job of helping Joe was done, and that it was time for Joe to have the earth badge.

22 herself insists that the badge was purely hers because she was trying to find the last spark. In the end, the fight allowed Joe to return to Earth and stay in The Great Before. 22 who are very sad feel that they have no purpose in life anymore. She also said in her thought "*I'm no good. I got no purpose. no purpose. No-purpose.*" Until finally she became a lost soul, lost her identity and felt very useless.

e. Characterization through Reaction of Other Character

We can characterize 22 through other's character view.

(Datum 28 = 0:28:56)



Figure 4.28 22 is an Enthusiastic Soul

22 : Can we have one more minute to go back and try break-dancer? Please, Jerry? You look really good today, Jerry.

Jerry : Oh, okay. *I've never seen 22 this enthused.* Good for you, Dr. Börgensson.

The conversation above happened when Joe and 22 had finished from the Hall of Everything trying everything to get the last spark. But all that was done 22 to no avail. Then they decided to return to The Great Before. Arriving there, they met Jerry, a soul who rules about soul death. Jerry tells Joe to head to The Great Beyond, because his chance was up.

Suddenly 22 quickly made a plea saying to Jerry, “*Can we have one more minute to go back and try a break-dancer? Please, Jerry? You look really good today, Jerry.*”. Hearing 22’s words made Jerry though twice because she had never seen 22 so enthusiastic about being a mentor. Finally, Jerry allowed and said “*Oh, okay. I've never*

seen 22 this enthused. Good for you, Dr. Börgensson.”. Jerry also gave Joe and 22 another chance to find the last spark.

f. Characterization through Contrast: Dramatic Foils

One of the most effective techniques of characterization is the use of foils – contrasting characters whose opinions is the opposite of those of the main characters. We can see the contrast by proving the data below.

(Datum 29 = 0.21.55)

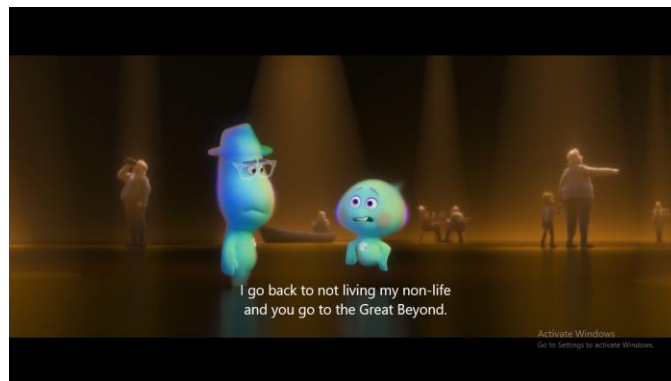


Figure 4.29 22 is a Soul who Hated Earth

22 : Okay, look, I’m sure your life was amazing and you did amazing things, but here what we’re gonna do. We’re gonna stand here in silence for a little bit, then we go back out, you say you tried, ***I go back to not living my non-life and you go to the Great Beyond.***

The characters from 22 here was the complete opposite from Joe’s point of view. Joe, who loved music and wanted to return to the world, got an unpleasant sentence from 22. 22 telling him that everything she does will be in vain and meaningless to Joe. And in the end, they will

just continue to be in The Great Before looking for a spark. But unlike Joe, she will try to use any means to get back to earth.

(Datum 30 = 0.27.29)



Figure 4.30 22 is an Annoying Soul

Joe : You're right. I can't smell.

22 : We can't... We can't taste, either? All that stuff is in your body.

Joe : No smell, no taste.

22 : Or touch. *See?*

The scene above took place when Joe and 22 were in the Hall of Everything trying to get to a place to cook. There were some cakes and pizza, and then Joe ate them. But he could not smell, feel, or even digest it. Then 22 explained that everything in there was not edible, even if you don't feel the touch. Then 22 proved it with the sentence "See?" and slapped Joe on the right and left cheeks many times. And it was the annoying nature of 22 that characterizes it.

g. Characterization through Caricature and Leitmotif

Characterization of 22 can be analyzed through repetition of an idea until it becomes almost a trademark.

(Datum 31 = 0:30:17)

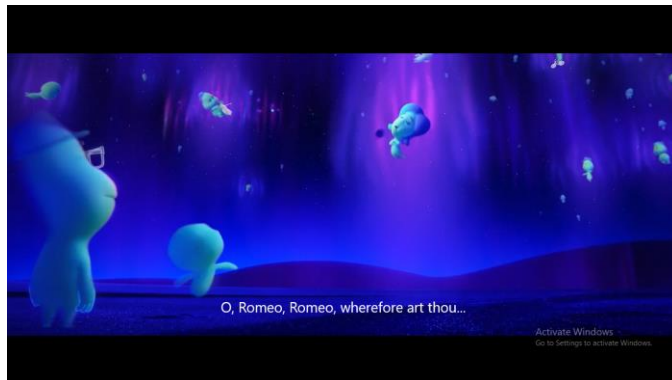


Figure 4.31 22 is an Annoying Soul

22 : Well, this is the zone. It's the space between the physical and spiritual.

Joe : Wait a minute. I was here. Today, doing my audition. This must be where musicians come when they get into a flow.

22 : Not just musicians. **Watch this.** O, Romeo, Romeo, wherefore art thou... Line! (MACHINE WHIRRING) Oops. **Check this out. I have been messing with this team for decades.**

Announcer : And the Knicks lose another one.

Joe and 22 intend to meet Moonwind, a lost soul catcher, to find out where they came from. They then headed to a place called the "Zone". Zone was a place where the space between the physical and

the spiritual is located. Joe immediately thought that a musician must exist and come from the “Zone”. 22 explained that it was true and not just a musician, but all souls. 22 proved it through the sentence “*Watch this*”, and pointed out something disturbing.

At that time a musical drama player was playing a Juliet. Suddenly 22 threw a thought ball into Juliet’s soul. And what happened later, someone who played Juliet forgot the script and made the drama stop. Also, to a famous basketball player, who has played 22 games in the group for the past decade. From this sentence “*Check this out. I have been messing with this team for decades.*”, 22 was very clear that she has a disturbing nature that has been around for a long time.

h. Characterization through Choice of Name

The number 22 was chosen as a representation of the final age of adolescence – young adulthood. At this age, some humans are experiencing crisis, doubt, self-doubt, and confusion. They begin to question the path of life they have chosen, fear the future, and do not believe that they can succeed by living it. At the age of 22, humans are considered to have entered a new phase of life: graduating from college, trying to get a first job, entering the world of work, or faced with the turmoil of love stories. At this time, a person will begin to question her way of life. That’s why the producer gave her name “22”.

3. The Messages that can be Learn from Soul Movie

After the researcher knew the characterization of each main character of Joe and 22, it can be getting the comparison and contrast between Joe and 22, which can be as the life lesson. In every movie we have watched, there must be life lessons to be learned. The following are the results of the analysis of messages obtained from the result of comparison and contrast of the main character of Joe and 22 in the Soul movie.

a. Enjoy the Little Things in Life

In this movie, the most evident lesson is to slow down and appreciate the little things we pass by every day. Which is showed from 22's enjoying life. This message can be seen from the comparison of Joe and 22 in living live. Joe who is a human who was lived on earth for a long time has never felt how happy it is to enjoy every time and opportunity that is on earth. In contrast, 22 who is very happy with things on earth even though they are small, she really enjoys everything on earth.

(Datum 32 = 0:41:30)

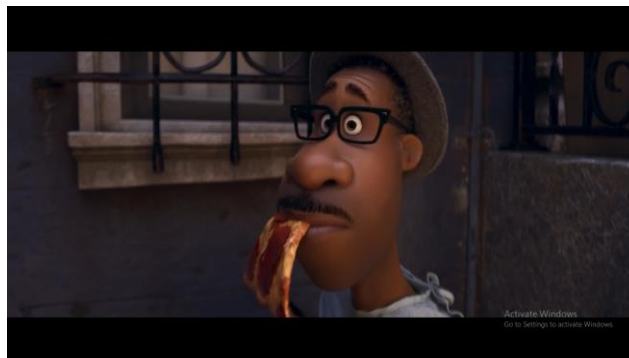


Figure 4.32 22 Enjoyed every Bite of New York Pizza and Bagels

22 in Joe's body: (SNIFFS) Hmm. What is that in my nose?

Joe in cat's body: That's smell.

22 in Joe's body: (INHALES DEEPLY)

Joe in cat's body: And if you think that's good, just imagine what it tastes like.

22 in Joe's body: *Hmm. (SUCKS TEETH)*

Joe in cat's body: Go on.

22 in Joe's body: *It's so good! (SCREAMS)*

(Datum 33 = 0:57:36)

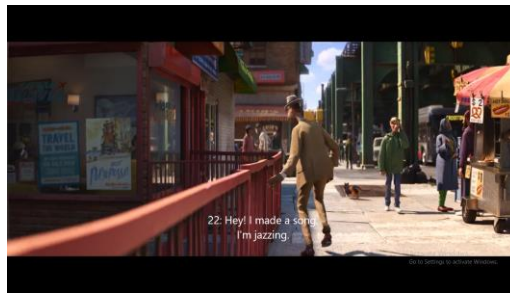


Figure 4.33 22 *Playing and Walking along the Road*

22 in Joe's body: *Hey! I made a song. I'm jazzing.*

Joe in cat's body: Okay, enough of the jazzing and everything like that. We need to get somewhere. Now, I...

22 in Joe's body: (*LAUGHING*) *That tickles.*

(Datum 34 = 0:59:29)

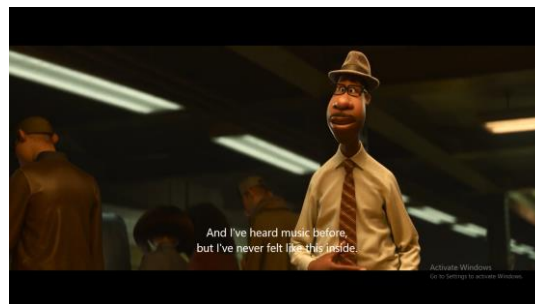


Figure 4.34 22 *Hearing the Beautiful Music*

Singer : <i>♪ How true lovin' began</i>

22 in Joe's body: *He's good. And I've heard music before, but I've never felt like this inside.*

This movie reminded us to need to do that more often, to just take in the beauty of everyday life. Things like hearing music, or your child's laughter, and even taking time to enjoy the smell of dinner cooking or a walk. The simple things in life are the things that bring us joy if we just stop long enough to enjoy them. This Soul movie teaches us to be grateful for all the small things in life.

b. Our Passions are not always Our Purposes

This message can be learnt from the difference in characterization of Joe and 22. Joe who is a dreamer who is very ambitious and enthusiastic in achieving whatever he wants. Include his desire to become a great jazz player. But he forgets one thing that he must achieve his dream in best way and should not force it. He cheated or even hurting and scarifying others. While on the other hand, 22 who have a pessimistic, afraid, nervous, or even hopeless, make it worse because of the attitude nature of Joe.

(Datum 35 = 1:11:57)

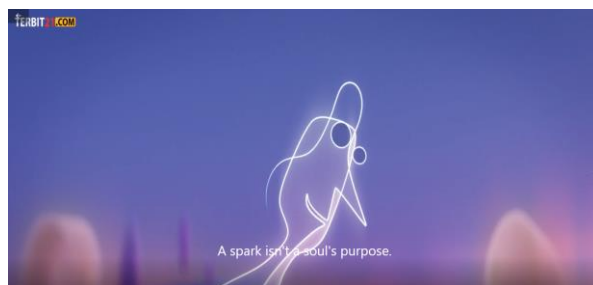


Figure 4.35 Joe's Ambitious

Joe : We never found out what 22's purpose was.

Counselor Jerry : Excuse me?

Joe : You know, her spark. Her purpose. Was it music?
Biology? Walking?

Counselor Jerry : We don't assign purposes. Where did you get that
idea?

Joe : Because I have piano. It's what I was born to do.
That's my spark.

Counselor Jerry : *A spark isn't a soul's purpose.* Oh, you mentors
and your passions. Your "purposes." Your
"meanings of life." So basic.

When Joe was at You Seminar, he met Counselor Jerry. Joe insisted by saying that 22 could never get what he wanted in life, because he himself had no spark in life. Jerry's counselor then explained to Joe that the spark never actually existed. Each of us has unique talents and skills that we can discover in this life. But that's not our reason to live. Our goal is to live. The talent that is within us may be a gift. But life is not just how rich or famous or successful we are, but more than that, life has a very broad meaning. Life is about all entitled to enjoy what life has to offer. All we have to do is open our eyes and look around. There is only the purpose of life it is the meaning of life itself. So, the purpose of life is not always determined

by the passion we have, but rather is a process of living life and enjoying it.

c. Our Plans are not Necessarily the Best

Most of us can spend a long time searching for a talent or a passion in life, but one of the lessons that the researcher took away from the film was that you don't have to live for a specific passion or objective. Regardless of riches, celebrity, or conventional success, it is enough for a person to be able to appreciate the beauty of life and the benefits we have.

(Datum 36 = 0:54:06)

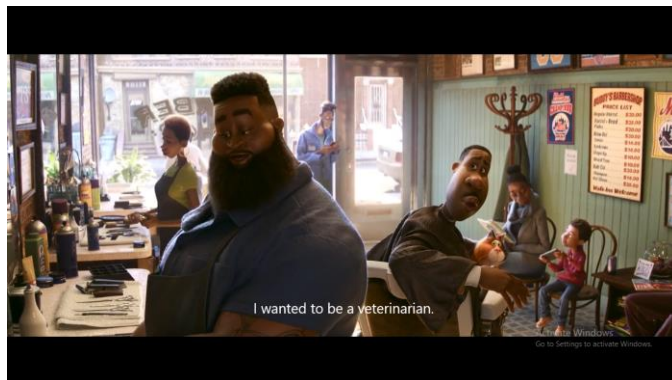


Figure 4.36 *Dream not come True*

Dez : *I wouldn't call myself stuck, but I never planned on cuttin' heads for a livin'.*

22 : Wait, but you were born to be a barber, weren't you?

Dez : *I wanted to be a veterinarian.*

22 : So, why didn't you do that?

Dez : *I was plannin' to when I got out of the Navy. Then my*

daughter got sick, (CHUCKLES) and barber school is a lot cheaper than veterinarian school.

22 : Well, that's too bad. You're stuck as a barber and now you're unhappy.

Dez : Whoa, whoa, slow your roll there, Joe. I'm happy as a clam, my man.

Joe assumes Dez always wanted to be a barber because that is his talent when they are at barbershop. Dez wanted to be a veterinarian, we learn. His goals were changed once his daughter became ill and he realized that barber school was less expensive than veterinarian school. Things do not always go according to plan, but he adapted and went on to live a wonderful life in which he enjoys and develops a new gift.

d. Never Give Up

The last messages that can be learn from Soul movie is never give up. We all have experienced failure in life. I have tried various ways but the result is still to no avail. But if we never give up and keep trying, surely a day will come when we get the success of what we want, as in the dialogue fragment from the following scene. This is shown by the main character Joe. In some scenes, Joe is a hardworking person.

(Datum 37 = 1:27:14)



Figure 4.37 Joe's Effort

Joe : (Joe comforts 22 as she hesitates to leap down onto Earth and finally be born as a human. He gently takes her hand and the two step into the portal together) I'll go with you.

22 : You know you can't do that.

Joe : ***I know, but I'll go as far as I can.***

22 who had returned from his dark side, was comforted by Joe. 22 has done its job of getting the earth spark. Joe asks 22 to experience life on earth. Then 22 refused because he was afraid. Then Joe promised to accompany him to the earth portal as far as he could. He knew that he would not be able to return to earth at that time, but he still went with 22. It was at that time that 22 was able to pass through the earth portal, but Joe had to return to The Great Beyond. Then Joe surrendered at that moment when it was time to face his death.

Counselor Jerry A arrives suddenly and is grateful for the inspiration Joe provided during his journey on earth to fulfill his spark. In return, Joe is given one more chance to return to The Great Before, which is nothing but a portal to Earth to be able to live life as usual.

From the scene above, we can learn that something that is very impossible for us, if we believe, keep trying, and never give up, because there is definitely the possibility of becoming a reality or achieving an achievement.

B. Discussions

In this discussion, the researcher explains about the related of finding based on related previous study and relevant theories. The researcher focuses on three research problems. The first is how Joe's characterization is described in Soul movie, the second is how 22's characterization is described in Soul movie, and the third is what are the messages that can be learn from Soul movie. Furthermore, characterization is important part in a movie. It is supported by Boggs & Petrie (2008), states that the character in an intriguing movie must appear real, intelligible, and worthy of caring. Therefore, the characterization in the movie is very necessary.

The result of the first research problem is characterization of Joe as the main character. It shows that he was a casual musical teacher, enthusiast, careless, meaningless, loved jazz, worried excessively, ambitious, regretful person, hardworking, cheated, passionate, and expressive person. All of those characterizations are suitable with the theory from Boggs & Petrie (2012). The first is characterization through appearance we can see from facial features he is a tall man with the black skin also using glasses and a jazz cap. While for the dress he likes to wear sweater dress code when he taught.

Because of that he is a casual musical teacher. Next is through dialogue which can see by his emotion and attitude he is a dreamer, from emotion he is an enthusiastic, and pitch of Joe's speech and true though he is meaningless and person who loved jazz. After that, through external action which indicated from Joe and others relation he is a person who loved jazz. Fourth, characterization through internal action can be seen from inner action occurs within characters' minds including emotions he is ambitious, in unspoken thoughts he is regretful, and fears in a fear he is a worried excessively person. Other way is through reaction of other character from other's character view he is hardworking, cheated, and passionate person. Next is characterization through contrast: dramatic foils which can be seen by contrasting characters whose attitudes and behavior are the opposite of those of the main characters Joe is an expressive person. The eighth is through caricature and leitmotif from repetition of a single action, phrase, or idea by a character until it becomes almost a trademark, he is a person who loved jazz. The last is characterization through choice of name that indicated from the initial of the character the word jazz so he called Joe Gardner.

The result of the second research problem is the characterization of 22 as the main character. It shows that 22 was a soul which was naked, naughty, honest, pessimistic, annoying, love music, afraid, angry, nervous, hopeless, enthusiast, and hated earth. All of those characterizations are strengthened by the theory from Boggs & Petrie (2012). The first is characterization through appearance as we can see from facial features, she is a naked soul without

wearing any dress. Second is through dialogue which can see her true thought she is honest, in attitudes she is naughty, and emotions of 22's speech she is pessimistic. Next, through external action indicated the actions grow naturally out of the 22's personality she is annoying and love music. After that, characterization through internal action can be seen from inner action consist of fears she is afraid, in emotion she is angry and nervous, and in memories she is hopeless about her life. Other way is through reaction of other character from other's character view that she is enthusiastic. Next is characterization through contrast: dramatic foils which can be seen by contrasting characters whose opinion is the opposite of those of the main characters, 22 is hated earth meanwhile Joe is really like earth, Joe is not annoying meanwhile 22 is very annoying. The eighth is through caricature and leitmotif through repetition of an idea until it becomes almost a trademark that she is annoying. The last is characterization through choice of name that indicated from the initial of the character teenager's life in 22 ages which mean of unstable ages.

The last is the result of the third research problem is the messages that can be learn from Soul movie. Every movie we watch must have messages that can be learned and can be used as a lesson in life. A message is a moral message intended to be delivered to the viewer, and the messages or moral ideas contained within are anticipated to serve as an example or role model in life. The message is always depending on the author's chosen theme and intent when writing the story. A post's message is not necessarily explicit, but it can also be inferred (hidden). It is supported by Thoyibah (2019) the goal

of message is an important to deliver the message. From the comparison and contrast of the characterization of Joe and 22, some messages can be learnt from them. The first message to enjoy the little things in life which indicated from Joe who is a human who was lived on earth for a long time has never felt how happy it is to enjoy every time and opportunity that is on earth. In contrast, 22 who is very happy with things on earth like enjoyed every bite of pizza, playing and walking along the road, and even hearing the music. The second is our passions are not always our purposes which can be seen in contrast of characterization Joe and 22. Joe who is a dreamer who is very ambitious and enthusiastic in achieving whatever he wants, forgets one thing that he must achieve his dream in best way and should not force it. He cheated or even hurting and scarifying others. While on the other hand, 22 who have a pessimistic, afraid, nervous, or even hopeless, make it worse because of the attitude nature of Joe. The third is our plans are not necessarily the best which indicated by Joe assumes about his dream and his friend's dream will come true, even though what he planned was not necessarily what he did not want would be the worst. And the last is never give up indicated from Joe's effort. 22 who have a pessimistic nature, hopeless at the beginning because she believes that everything she does will be in vain. In contrast, with the effort and hardworking of Joe, he persists in trying in order to achieve his goal and also 22's goal.

From those explanation related between the researcher's study and the previous studies, an analyzed the characterizations of the main character are

used different genre, technique of analyzing, theory, and also the result. To get the results of an in-depth analysis, the researcher used a large and complete theory, so that the characterization analysis process on the movie becomes easier and more accurate. By using the theory of Boggs & Petrie (2012) in analyzed through appearance, dialogue, external action, internal action, reaction of other character, contrast: dramatic foils, caricature and leitmotif, and choice of name, and also the messages that can be learn from Soul movie (2020), it made the result of characterization of the main character in this study was complex than others, which mean the result of this research got the plus point.