CHAPTER I
INTRODUCTION

A. Background of The Study

The four skills that constitute language instruction are speaking, reading, and writing. If vocabulary cannot be mastered, it will be challenging to master the four skills because vocabulary is a supporting component Susanti & Zainuddin (2013). For students, vocabulary is an essential component that they must master in both oral and written communication. As stated by Cameron (2001:1) , "vocabulary, as one of the knowledge areas in language, plays a great role for learners in acquiring a language," vocabulary mastery determines the mastery of the four language skills because it is impossible for students to use language skillfully when they have a limited vocabulary in their minds.

When it comes to absorbing and advancing science, technology, art, and culture as well as building partnerships with other nations, English is Indonesia's first foreign language. As a part of the curriculum role in Indonesia, the objective of teaching English is to fulfill the needs of the learning process by taking the student's background, school situation, and surroundings into consideration. The teachers' role in the English teaching and learning process goes beyond only imparting knowledge; it also includes providing the students with the tools, opportunities, and knowledge they need to grow as individuals. Teachers can complete this duty by comprehending the features of each student depending on their intellectual development. Teachers can use media and implement a variety of engaging activities to stimulate students' interests in learning English, which will help them grow as individuals in the future according to (Cameron, 2019:204).

Vocabulary is an important factor of language learning since it serves as the foundation for speaking, writing, reading, and listening. It also makes it simple to translate words into other languages, such as English or Indonesian. Students can comprehend the meaning of the book and converse with each other if they have an appropriate vocabulary in their heads. due to their have of language mastery, many students struggle to understand the text and miscommunication occurs. Therefore, learning vocabulary is important for students since it allows them to communicate their thoughts. For instance, the students continue to struggle with writing what they see or want, they are unable to communicate in English, and they are unable to comprehend what the teachers are saying. Even when teachers provide content in class, most students still do not understand and do not understand the meaning of difficult terms. The students continue to have trouble memorizing or learning new words. The students are hesitant to talk to their friends during class activities and outside of class because they have the confidence to ask their teachers questions. Additionally, the students are unable to convert the difficult English to Indonesian words, phrases, sentences, and paragraphs.

The difficulties in English skill can be solved by using the correct media, because it has a close relation to the teaching process. Using the right media can help the teacher to deliver their subject material to the students and it can be the way to ensure effective communication. There are many learning media that can be used as an effort to solve the students' difficulties in English Vocabulary Mastery, but the researcher wants to overcome this problem by applying game as learning media.

There are many games that can be adopted by the teacher. The one of the game is Pictionary Race game. The Pictionary Race is a game that suitable to apply by teacher in

teaching-learning process in any level of students. Pictionary Race game should play by teams when the each team should identify their teammate's drawing.

Pictionary Race game will make students effort to remind, arrange the sentence, and speak up to guess the drawn. They will get enthusiast and challenging when they are learning by this game; it makes the students be more active in learning process. In the other words, this game is able to make the students don't feel bored, sleepy, or not interested.

In the Pictionary Race game, the words to be guessed are represented by pictures. One of the most well-liked games is the pictionary game. It can help with language instruction. The Pictionary Race game has a purpose that must be fulfilled as a useful tool that can be used to teach vocabulary. The purpose of Pictionary, to give students images as the medium for learning new vocabulary and allow them the chance to create their own vocabulary outside of a verbal context, (Wijianto : 2021).

Based on the researcher observation at SMPN 1 Ngantru, the researcher found that there was problem related to the students' vocabulary mastery, the students' had low vocabulary, so they cannot understand well the material that was given by the teacher. it can be concluded that the teacher must be able to choose strategies to get around the learners' limited vocabulary in order for them to learn English effectively. Therefore, the game of Pictionary race is one of the instructional media/methods that helps learners improve their vocabulary comprehension. It is important to point out that playing Pictionary Race game can help students learn English vocabulary quickly. The atmosphere of teaching and learning English can be made more exciting and enjoyable by playing the Pictionary Race game, which can also improve the learners' drive to practice their English with enthusiasm.

B. Research Question

Based on the explanation on background above, the researcher formulates the research question : How can pictionary race game improve students' vocabulary mastery at SMPN 1 Ngantru?

C. Research Objective

Based on problem statements, the objective of the research is to find out the effective of using Pictionary Race game in teaching vocabulary at the seventh year students of SMPN 1 Ngantru.

D. Scope and Limitation of The Research

The scope of the research is restricted in teaching students' vocabulary mastery at SMPN 1 Ngantru, where the researcher only used pen, paper and the board game Pictionary which provides with the game board, and a timer for the game. the researcher only limits the scope on an Enhanching students' vocabulary mastery in the classroom to the seventh grade junior high school.

E. Significant of The Research

The findings of this study are anticipated to be beneficial for:

a. For the Teachers

This study is anticipated to provide instructors, especially English teachers, with information regarding how to integrate the teaching of vocabulary. One of the methods used to teach vocabulary mastery is the Pictionary Race Game.

b. For the Students

Knowledge of boosting vocabulary mastery via the Pictionary Race Game is expected to be imparted to students through this study, especially the seventh grade students of SMPN 1 Ngantru.

c. For the Organization

The Pictionary Race Game can be used for a variety of English learning objectives to improve students' proficiency. Even while it is intended to increase students' reading comprehension and their ability to translate challenging words, it can also be used to help students learn to write. Pictionary can help students in general improve their English skills, which will help the institution get recognition and respect among other educational institutions.

d. For the researcher

To improve the researcher's capacity to instruct as a good teacher in the future, and to serve as a model for other researchers interested in conducting methodology research, particularly for vocabulary mastery through the game Pictionary Race.

e. For the Audience (the readers in general)

It is intended that by using the Pictionary Race Game, another teacher will be able to use it to teach English to students and improve their vocabulary-building skills. to increase students' vocabulary skills, reading comprehension abilities, writing skills, and other abilities.

F. Definition of The Key Term

1. Vocabulary mastery

Vocabulary is the collection of words that individual knows, and also says that the focus in the vocabulary class is how to encourage the students to develop strategies for inferring the meaning of new words from context in which they occur and teach them to use range of clues. In short, the students will have ability to use the clues in determining the meaning by developing strategies concerning the meaning of new words.

Other definition vocabulary is classification of the words; those are list and total of words that we know. "Vocabulary is a component of language that contains all of information about meaning and using word in a language", (Jannah 2011:7).

2. Pictionary race game

Pictionary race game is a word guessing game done in teams which makes the words more memorable. Additionally, in the game of Pictionary race, students must guess words or phrases based on drawings. The students work in groups, with each team member taking turns acting as the artist to depict a word from the teacher's vocabulary. The new artists or other students take a turn with another word after the first team to correctly guess receives a point. It is clear from the definitions that Pictionary race is a word-guessing game played in teams that helps players remember the words, (Iswandari 2017:20).