

## **CHAPTER V**

### **CONCLUSION AND SUGGESTION**

This chapter consists of two parts. The first part is the conclusion which contain of the main points that have been discussed in the previous chapter. The second part talks about some suggestion that may be useful for the English teacher, the students and further researcher.

#### **A. Conclusion**

After the researcher conducted the steps of Classroom Action Research, the researcher concluded that the implementation of Picture Word Inductive Model (PWIM) strategy could improve the students' vocabulary achievement. It could be seen through the increasing of mean score from preliminary test (58.5), test score of cycle 1 (68.2) and test score from cycle 2 (84.8). While the percentage from the students who passed the criteria of success also increased from preliminary study (09.67 %), cycle 1 (32.25 %), then in cycle 2 (90.32 %). Based on students' opinion, Picture word inductive model strategy is also exciting and interesting. It could motivate the students in vocabulary teaching and learning process. They were very enjoying during the teaching and learning process. So, it can be concluded that Picture Word Inductive Model (PWIM) strategy could improve students' vocabulary achievement by attracting students in attending the lesson.

The development of students' vocabulary achievement could be achieved by using (1) picture (2) guessing game (3) matching the picture and find the meaning (4) giving test.

## **B. Suggestions**

Based on the conclusion above, the researcher will give some suggestions in order to enriching vocabulary achievement as follow:

1. This suggestion is addressed for the English teachers to apply picture word inductive model to help the students in developing their vocabulary achievement.
2. The students can do the same activities in their daily activities to develop their vocabulary achievement and mastery.
3. This research hopefully can be used as the contribution for further researcher to increase students' motivation in English teaching and learning process, especially in vocabulary mastery. The other observer can do a research in this problem using different subjects and level.