

CHAPTER V

CONCLUSION AND SUGGESTION

This chapter is devoted to draw some conclusions and suggestions based on the research findings and discussion presented in the previous chapter.

A. Conclusion

Some conclusion that could be drawn from the explanation in the previous chapter, those are:

1. The student's achievement in grammar before being taught by using matching game generally low. It could be seen from the score obtained by the student before being taught by using matching game that from 25 students there were three students obtain score upper 60 and 21 students obtain score less than 60. It means that 21 students did not pass. The mean of pretest score was 41.12.
2. The student's achievement in grammar after being taught by using matching game was better than before. It showed from the score obtained by the student after being taught by using matching game that from 25 students there were 21 students past the test (upper 60) and only 3 students did not pass. The mean of posttest's score was 71. From data above, mean of pretest score lower than mean of posttest score.
3. The result of the analysis showed that *t-count* was 9.16 and *t-table* at 5% level of significant was 2.064. It means that the value of *t-test* was higher

than the *t-table* (*t-count* 9.16 > *t-table* 2.064) with the degree of freedom (*df*) =24 and significance level 5%. It means that there was any significant difference on the students' grammar achievement in simple past tense before and after being taught by using matching game of the eighth grade at MTs Manba'ul 'Ulum Buntaran Rejotangan.

Finally, related with the explanation above, the Null Hypothesis (H_0) was rejected and the Alternative Hypothesis (H_a) was accepted. From the result implied which matching game in teaching grammar ability of the eighth grade level at MTs Manba'ul 'Ulum Buntaran was effective.

B. Suggestion

Considering the result of this research, the researcher would like to give some suggestion. The first for the student, it is considering that teaching grammar by using matching game was effective especially to help student identify verb 2 or past participle of simple past tense. The student should be improve their grammar intensively. Student be able to study together with their friend and try to apply matching game as one of choices to fun activity in studying grammar especially simple past tense.

For the teacher, it is suggested that the English teacher, especially in junior high school to apply matching game. In addition, teacher must make teaching and learning process become more interesting, fun, and enjoyable, so the student will not get bored and they are easy to understand in study grammar. Matching game is one of the ways to develop the student's ability in the simple past tense.

For the next researcher, as this research is not perfect yet, it is suggested to conduct further research on similar area by improving the methodology or to use it as a reference to conduct a further research related to use matching game in different area of teaching. The next researcher should find the weakness and the strength of this research so that they can conduct the better research and gain valid result.