

## CHAPTER V

### CONCLUSION AND SUGGESTION

In this chapter, the researcher presents the conclusion after getting the result of the research, and the suggestion to the further research.

#### **A. Conclusion**

This study was to know difference between student's speaking achievement before and after being taught by using role-play Strategy at first graders of MAN 2 Tulungagung. Through the analysis of the findings gained from the students' speaking pre-test and post-test, it was concluded that the role-play strategy affected students' speaking skill.

The findings revealed that after using role-play Strategy, the students' scores were significantly better than before using role-play Strategy. The students' speaking score without using role-play Strategy is only 25.00, while the students' speaking score by using role-play Strategy is 85.00. Furthermore, consequently, after doing some statistical test indicating that the role-play Strategy was effective, the researcher can conclude that role-play Strategy is a useful strategy which affected toward students' speaking skill and it can play an important role in teaching speaking to the first graders of MAN 2 Tulungagung. Therefore, it was found that the statistical test by using t-test shows that  $t_{obtained}$  is and the 25.35  $t_{table}$  at 0.05% level of significance is 2.021. it means that  $t_{obtained}$  was upper than  $t_{table}$  ( $25.35 > 2.021$ ), which is with degree

of freedom (*df*) 43 and the level of significance 0.05. It can be concluded that the result of this study indicated that there was significant difference between students' speaking achievement before and after being taught by using role-play at first graders of MAN 2 Tulungagung. It was confirmed that pronunciation through role-play Strategy would lead to better result than without using strategy.

This result answered research question that using learning and teaching process by role-play strategy toward student's speaking achievement is effective. With using role-play student can enjoy learning process and they was more active in the class where the students that have difficulty to make some conversations can providing by doing role-play.

## **B. Suggestion**

Several suggestions that the researcher would like to propose based on the conclusion are as follows:

### **1. Suggestions for the English teacher**

- a. For the English teachers who want to use role-play Strategy, suggested the teacher explain clearly to students because this strategy little bit complicated so students can follow the instruction by well and the strategy can do clearly.

- b. Teacher must determine topic that students like, so students can enjoy and fun with role-play besides their learning about speaking.

## **2. Suggestion for the students**

- a. The students that use role-play Strategy must make and remembering their part of text by themselves. Because it will take many advantages example for specific aspect they will enriching speaking and their vocabulary, directly students can practicing speaking because they was preparing text and other before doing role-play.
- b. The student must be brave to do role-play because it will be opportunity of students to increase their confident to doing conversation with other, because they did conversation with their classmate and when they doing role-play will looked by many people in their class.
- c. The students should ask to teacher if they do not understand regarding to the role-play activity.

## **3. Suggestions for further researchers**

- a. This research is not only to see the significant score of speaking before and after students take treatment but the other researcher can develop it to other aspect.

- b. Besides, the researcher used this strategy toward students' speaking ability in first graders of Senior High School. Further researcher should conduct this strategy at different levels of students.