

CHAPTER V

CONCLUSION AND SUGGESTION

This chapter is to discuss some conclusions and suggestions based on the research findings and discussion presented in the previous chapter.

A. Conclusion

Based on the results of data analysis, it can be concluded that using Shop-n-Spree game make the students learn vocabulary with the interesting way. In students' opinion, English is difficult because they must memorize vocabulary. It makes students lazy or not enthusiast to learn English. Using Shop-n-Spree game for teaching vocabulary is one of choices to make students more enthusiastic and enjoy learning vocabulary. It shows that Shop-N-Spree game is effective in teaching vocabulary and was proved as follow:

- a. The students' vocabulary mastery before being taught by using Shop-n-Spree game is low. It was shown by the score that gotten by the students before being taught by using Shop-n-Spree game is from 34 students there are 26 students obtain score fewer than 70 and only 8 students obtain score more than 70. It means that most of the students got score under KKM.
- b. The students' vocabulary mastery after being taught by using shop-n-Spree game increased than before. It is shown by the score that gotten by the students after being taught by using Shop-n-Spree game is from 34 students there are 30 students obtain score more than 70 and only 4 students obtain score fewer than 70. It means that most of the students got score over KKM.

- c. There are significant differences in score of the students' vocabulary mastery before and after being taught by using Shop-n-Spree game. The total score after being taught using Shop-n-Spree game is higher than before. It is known by the result of T-score is 9.284 that is greater than T-table 2.042.

Based on the result above, it can be stated that Shop-n-Spree game was an effective way in teaching English vocabulary at Junior High School.

B. Suggestion

Based on the conclusion above, some suggestions are addressed to the English teacher, the students and the other researchers.

For the English teacher, it is suggested that the English teacher in teach vocabulary must make the atmosphere in the class more interesting and fun so the students not feel bored and enthusiastic to learn English especially vocabulary. Shop-n-Spree game can be alternative to teach vocabulary.

For the students, it is important to choose the best strategy in learning English so that students not felt bored and interesting to studying English. Shop-n-Spree game is much recommended to learn English with fun strategy.

For the other researchers, researcher conscious of this research is not perfect yet. So that, it is suggested to conduct further research on similar area by improving the methodology or to use it as a reference to conduct a further research related with Shop-n-Spree game in difference area of teaching.