



## ABSTRAK

Penelitian dengan judul “penerapan media permainan teka teki silang dalam pembelajaran kosa kata bahasa arab kelas 8 madrasah tsanawiyah negeri 4 Blitar tahun ajaran 2023/2024”, ditulis oleh Layli Fathiyatul Hidayati dengan NIM 126202202046, Fakultas Tarbiyah dan Ilmu Keguruan, Jurusan Pendidikan Bahasa Arab Universitas Islam Negeri Sayyid Ali Rahmatulloh Tulungagung, Pembimbing Dr. Hj. Anin Nurhayati, M.Pd.I

**Kata kunci :** *Teka-teki silang, Kosa kata bahasa arab.*

Latar belakang penelitian: Penggunaan media permainan teka-teki silang di Madrasah Tsanawiyah Negeri 4 Blitar mampu meningkatkan kosa kata bahasa Arab. Hal tersebut dikarenakan media permainan teka-teki silang mampu menciptakan suasana pembelajaran yang menarik, sehingga dapat membangun minat siswa dalam pembelajaran kosa kata bahasa arab.

**Rumusan masalah:** 1. Bagaimana penerapan media permainan teka-teki silang dalam meningkatkan kosa kata bahasa Arab? 2. Apa kelebihan dan kekurangan dalam penerapan media permainan teka-teki silang dalam pembelajaran kosa kata bahasa? 3. bagaimana cara mengatasi kekurangan dalam penerapan media permainan teka-teki silang dalam pembelajaran kosa kata bahasa arab?

**Metode penelitian:** penelitian deskriptif kualitatif, dengan menggunakan teknik pengumpulan data Observasi, wawancara serta dokumentasi. Peneliti menggunakan tehknik triangulasi untuk menguji keabsahan data. Adapun Populasi penelitian adalah seluruh siswa kelas 8G Madrasah Tsanawiyah Negeri 4 Blitar tahun ajaran 2023/2024 yang berjumlah 34 Siswa.

**Hasil penelitian:** Terdapat beberapa langkah-dalam penerapan media permainan teka-teki silang. Dengan menggunakan media permainan teka-teki silang dinilai mampu menciptakan suasana belajar yang menyenangkan. Sehingga dapat memperkuat daya ingat siswa. Selain itu terdapat beberapa kekurangan dalam media ini seperti pembelajaran kurang kondusif. entunya terdapat pula cara mengatasi kekurangan tersebut. Hal tersebut tidak luput dari kerja sama guru dan siswa.

## **ABSTRACT**

*The research with the title "Application of crossword puzzle game media in learning Arabic vocabulary for class 8 Madrasah Tsanawiyah Negeri 4 Blitar for the 2023/2024 academic year", was written by Layli Fathiyatul Hidayati with NIM 126202202046, Faculty of Tarbiyah and Teacher Training, Arabic Language Education Department, Sayyid Ali Rahmatulloh State Islamic University Tulungagung, Supervisor Dr. Hj. Anin Nurhayati, M.Pd.I*

**Keywords:** *Crossword puzzles, Arabic vocabulary*

**Research background:** *The use of crossword game media at Madrasah Tsanawiyah Negeri 4 Blitar is able to increase Arabic vocabulary. This is because the crossword game media is able to create an interesting learning atmosphere, so that it can build students' interest in learning Arabic vocabulary.*

**Formulation of the problem:** *1. How is the use of crossword game media in improving the Arabic vocabulary? 2. What are the advantages and disadvantages of applying crossword game media in learning Arabic vocabulary? 3. How to overcome deficiencies in the application of crossword game media in learning Arabic vocabulary?*

**Research method:** *qualitative descriptive research, using observation, interview and documentation data collection techniques. Apart from that, researchers also used triangulation techniques to test the validity of the data. The research population is all students in class 8G of Madrasah Tsanawiyah Negeri 4 Blitar for the 2023/2024 academic year, totaling 34 students.*

**Research results:** *There are several steps in implementing the crossword puzzle game media. By using crossword puzzle games, it is considered capable of creating a pleasant learning atmosphere. So it can strengthen students' memory. Apart from that, there are several shortcomings in this media, such as less conducive learning. Of course there is also a way to overcome this deficiency. This cannot be separated from the cooperation of teachers and students.*