

CHAPTER I

INTRODUCTION

In this chapter the writer describes the background of the research, the research problem, objective the research, the research hypothesis, the significance of the research, scope and limitation of the research, the definition of key terms.

A. Background of the Research

English is an important language to learn to support our need to communicate with other people between countries in the industrial revolution 4.0, English has become an international language where this language is used as a tool for human communication in various aspects such as trade, education, entertainment and others, so that's why it's so important to learn this language. Knowing the importance of English, the government has determined English lessons as a mandatory subject in formal schools. English language teaching includes teaching four skills, listening, speaking, reading and writing.

In learning a language, vocabulary cannot be separated. When someone learns English, the first step they learn is vocabulary, because it is impossible for someone to master English without learning English vocabulary. When contemplating a foreign language, such as English. Vocabulary is one of the most important linguistic components that can be

acquired when considering a language such as English. According to Richards and Renandya (2002) argue that vocabulary is an important part of language skills, skills as well as assessing students in the aspects of listening, speaking and writing. Learning a language makes it easier for people to acquire information and knowledge. This means that in order to learn a language and to improve the skills of those who will learn it, it is essential to master the vocabulary. The quantity and quality of a person's vocabulary defines their degree of language ability. The more common our language, the better chance we'll be able to talk in an efficient way. (Tarigan, 2011).

Students in Indonesia experience difficulties in learning English vocabulary, many students also think that English is a scourge language that does not need to be studied because they consider this language to be unimportant and a boring lesson. Therefore, teaching is needed which is appropriate so that students can learn the language easily and have fun. With the development of the times, teachers are required to be more creative in conducting learning, especially in developing learning media, plus adapting to the characteristics of generation Z, who generally like things that are creative, practical and fun in various activities, including when study. (Muttahidah, 2011)

Teaching vocabulary is not easy, most students have difficulty mastering vocabulary even though the teacher has delivered the material clearly because the teacher provides the material monotonously

(Darmawan and Fatmawati, 2019). Teachers must be able to attract the attention of their students so that what the teacher conveys is successfully captured by the students. To get this attention, teachers are required to create a fun and interactive learning space. Many learning media have emerged that can help teachers in this process. These media are significant tools to support or promote activities in the area of language learning. There are educational resources available, such as Word Walls. Word walls are an interactive learning medium that can improve students' vocabulary mastery (Brabham, 2001). This media is designed to enhance group learning activities and can also involve students in its creation and use. Word walls can be a medium that makes learning methods more interesting and fun. On the word wall, there are colored words designed like a game to attract students to learn vocabulary.

Wordwall also has been implemented by researchers from Yezzie Amalia (2021). The result of this research is that it can be concluded that there is a significant effect of Wordwall media on students' vocabulary mastery in Class VIII at SMPN 03 South Bengkulu. She said that the Wordwall media provides opportunities for students to develop their vocabulary mastery skills through a deeper understanding of vocabulary teaching through media, and they can easily understand the teaching.

Similar research is also obtained by researchers from Siti Fatimah (2020) the finding of the research showed that vocabulary mastery after using wordwall.net in 7th grade of SMPN 44 Surabaya has improved. She

said that the implementation of the Word Wall had positive impact on the student's vocabulary mastery improvement and it produced student's interest in learning English, especially during online learning.

In this research, we focus on the effectiveness of Wordwall on students' vocabulary mastery. The researcher focused on vocabulary because it is a very important component in English language learning. In addition, the differences between the previous studies and this study are the object, the research approach, and the specifics of how to collect data.

MTs Darussalam Rejotangan is one of the schools that makes English one of the subjects in its curriculum. According to researchers' monitoring, when conducting observation with English teachers, researchers found several factors causing the lack of mastery of English vocabulary, namely: monotonous (conventional) learning methods which tend to focus on the teacher as the center of attention in learning, as well as the use of learning models and media that are less varied and effective. This condition certainly has a big influence on the level of material mastery, including vocabulary mastery. Meanwhile, to improve vocabulary mastery, learning must be carried out in an interactive, inspiring and fun manner supported by the use of media that can motivate students to participate actively.

The process of studying and learning is expected to obtain optimal results, especially in student learning outcomes. If learning outcomes are not optimal or even below the Minimum Completeness Criteria (KKM), it

means there is a problem in the learning process. These problems can originate from teachers, students, and the infrastructure available at the school that supports the learning process. Problems originating from students include low student learning outcomes in English subjects, students' lack of interest in learning English, and students' perception that English is difficult to learn (Nurhayati, 2020)..

Based on the problems described above, researchers want to create a solution to improve mastery of English vocabulary by using word wall learning media. It is hoped that the existence of word wall media can help students know words visually so that they can understand them quickly. The Wordwall is designed to be as attractive as possible so that students do not get bored and are interested in learning English vocabulary packaged through game-based learning. It is hoped that this research can contribute as a source or additional information on the influence of using word wall media to improve mastery of English vocabulary.

Based on this explanation, the researcher will conduct this research experimentally entitled "The Effectiveness Of Using Wordwall Towards Students Vocabulary Mastery at Seventh Grades Of MTs Darussalam Rejotangan".

B. Research Problem

Is there any significance different score of students at the Seventh Grade of MTs Darussalam Rejotangan who are taught with the interactive

Word Wall and without the interactive Word Wall towards their Vocabulary Mastery?

C. Objectives of the Research

This research aims to determine whether there is a significant difference in the achievement of vocabulary mastery between students who are taught using "Wordwall" media and students who are taught without using "Wordwall" media.

D. Research Hypothesis

There were two statistical hypotheses of this research as follows:

1. Null Hypothesis (H₀)

H₀ can be identified as a null hypothesis if Wordwall cannot provide a significant effect on students' vocabulary mastery in the seventh grade of MTs Darussalam Rejotangan.

2. Alternative Hypothesis (H_a)

H_a can be identified as an alternative hypothesis if wordwall can provide a significant effect on students' vocabulary mastery in the seventh grade of MTs Darussalam Rejotangan.

E. Significance of the Research

The result of this research is hoped be useful for:

1. The English Teachers :

The results of this research will have an influence on teachers to find out the effect of using Word Wall media on students' vocabulary mastery in grade seven at MTs Darussalam Rejotangan. Therefore, this

research can encourage teachers to implement Word Wall as a medium in the teaching and learning process.

2. The Students

It is hoped that students will help them master vocabulary easily and have fun while studying. This makes their performance even better

3. The Future Research

They can use this study as their reference to conduct other research in the same field. They are also expected to be able to cover the limitations in this study and provide more detailed information about this.

F. Scope and Limitation

The scope of this research is studying on vocabulary of junior high school and the limited of this research is using Word Wall as the teaching media to improve students' vocabulary, especially at the seventh grade of MTs Darussalam Rejotangan.

G. Definition of the Key Terms

The definition key term based on the title of the thesis as follow :

1. Effectiveness

Something that can produce a desired result or to produce a desired output, provide a desired or expected result.

2. Vocabulary

A collection of words used for language. One of the important parts used as a means of communication between humans in this world.

3. Wordwall

The Wordwall is a web-based tool that includes interacting educational and interactive quiz activities. This application may be an exciting learning resource, media, and assessment tool for pupils. Wordwall displays examples of creative outputs from teachers, making it easier for new users to use and create media-related materials.