

ABSTRACT

Vizatimivta Yunakoiruluxi, 126203213206, Improving Student's Writing Skill in Composing Descriptive Paragraph by Using Scrambled Sentence Game at Mts Darul Falah Sumbergempol Tulungagung (a Classroom Action Research at Mts Darul Falah Academic Year 2024/2025), Skripsi, English Education Department, The Faculty of Tarbiyah and Teacher Training, State of Islamic University of Sayyid Ali Rahmatullah Tulungagung, 2025.

Keywords: journal writing, writing capabilities, gratitude journal

This study aims to improve students' writing skills in composing descriptive paragraphs through the implementation of the scrambled sentence game at MTs Darul Falah Sumbergempol Tulungagung. The method used in this research is the Classroom Action Research (CAR) design, which consists of two cycles. Each cycle includes planning, implementation, observation, and reflection. The subjects of this study are 17 eighth-grade students. Data were collected through writing tests and observations during the learning process. The results indicate a significant improvement in students' writing skills, as evidenced by the increase in the average writing test scores from Cycle I to Cycle II. Additionally, student engagement during the learning process also improved, reflected in their active participation and enthusiasm in the game. Therefore, it can be concluded that the use of the scrambled sentence game is effective in enhancing students' writing skills in descriptive paragraphs at MTs Darul Falah Sumbergempol Tulungagung. This research is expected to contribute positively to the development of teaching methods in the Indonesian language, particularly in the aspect of writing.

ABSTRAK

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Tujuan penelitian ini bertujuan untuk meningkatkan keterampilan menulis siswa dalam menyusun paragraf deskriptif melalui penerapan permainan kalimat acak (scrambled sentence game) di MTs Darul Falah Sumbergempol Tulungagung. Metode yang digunakan dalam penelitian ini adalah desain Penelitian Tindakan Kelas (Classroom Action Research, CAR) yang terdiri dari dua siklus. Setiap siklus meliputi perencanaan, pelaksanaan, observasi, dan refleksi. Subjek penelitian ini adalah siswa kelas VIII yang berjumlah 17 orang. Data dikumpulkan melalui tes menulis dan observasi selama proses pembelajaran. Hasil penelitian menunjukkan adanya peningkatan yang signifikan dalam keterampilan menulis siswa, yang ditunjukkan dengan peningkatan nilai rata-rata tes menulis dari siklus I ke siklus II. Selain itu, aktivitas siswa selama pembelajaran juga meningkat, yang tercermin dari partisipasi aktif dan antusiasme siswa dalam mengikuti permainan. Dengan demikian, dapat disimpulkan bahwa penggunaan permainan kalimat acak efektif dalam meningkatkan keterampilan menulis paragraf deskriptif siswa di MTs Darul Falah Sumbergempol Tulungagung. Penelitian ini diharapkan dapat memberikan kontribusi positif bagi pengembangan metode pembelajaran bahasa Indonesia, khususnya dalam aspek menulis.