

## CHAPTER V

### CONCLUSION AND SUGGESTION

Based on the description of finding presented in the previous chapter, conclusion and suggestion are presented in this chapter.

#### A. Conclusion

Based on the research finding it can be concluded that there is significant difference of the fourth grade of SDN 01 Suwaluh in teaching vocabulary before being taught by using Miming Game technique and after taught by Miming Game technique. By comparing the “t” that the researcher has got calculation  $t_{table}$ , and at the level of significance 0.05, the value of  $t_{table}$  is  $\pm 2.131$ . Comparing to the value of  $t_{count}$  the value of  $t_{table}$  is bigger ( $-2.131 < -7.732$ ).

Because the t count is larger than  $t_{table}$  the alternative hypothesis ( $H_a$ ) is accepted and the null hypothesis ( $H_0$ ) is rejected. It means that the Miming Game technique is effective to improve student' vocabulary mastery. Teaching vocabulary using Miming Game enables them to recognize and recall the new vocabulary that they learn.

#### B. Suggestion

Based on the result of the research finding, the researcher would like to give some suggestion as follow :

- a. For the students

Vocabulary was an important part in learning English among other components. By vocabulary students can know new word and enrich their

knowledge they also could understand of any information. And the use of Miming Game in teaching vocabulary could give some improvements on students' mastery of vocabulary. Furthermore, it was also suggested that the use of Miming Game in teaching vocabulary could give a variation in the teaching and learning process, so it gave a positive progress on students' mastery of vocabulary.

b. For the teachers

Miming Game is effective in teaching vocabulary mastery. The researcher recommended for the teacher to use Miming Game in teaching vocabulary to increase vocabulary mastery of the students because Miming Game can help students to learn vocabulary easily. Students can learn how to practice a new word they know, memorize new words and how to pronounce the word is well. It would result in a better outcome on their vocabulary mastery.

c. For the future researcher

The researcher realized that this research was far away from the perfectness; therefore it is suggested for the next researchers who will conduct the similar area of research, which is using Miming Game. The next researchers can give any improvements, especially in the research strategy. The researcher suggested for the next researchers to conduct this strategy at different level students and investigate the effectiveness of this strategy on other language skills and components.